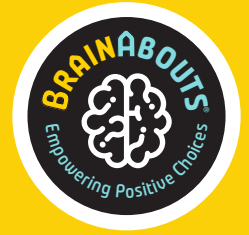


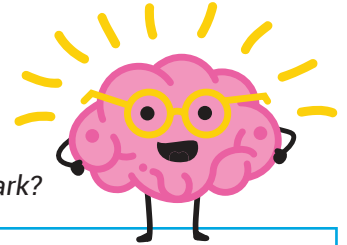
About Gambling - Level 1

Activity Handout

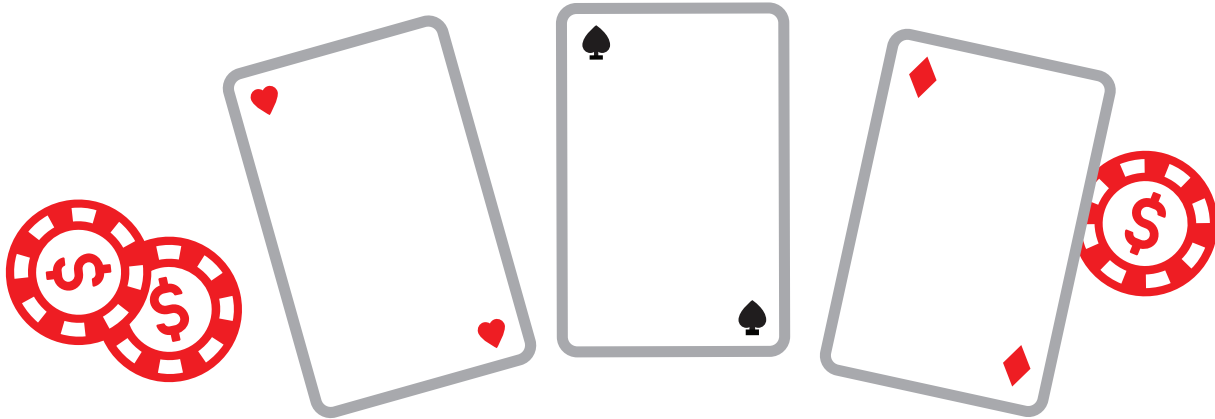


Video Viewing Guide

Do Now: Write 1-2 sentences in the box below in response to the question -
Would you ever want to play a game that you had a 99.9% chance of losing? Why? Do you think you are more likely to have your family win the lottery or for you to get bitten by a shark?



As you watch the video, think of 3 good reasons to NOT engage in gambling. Fill in the cards with great reasons to use your brakes and turn away from gambling.



Stop and Think...

CFU #1 - What are some types of LOW-RISK Gambling? Why do you think some people do this, even if they know they will most likely lose their money?

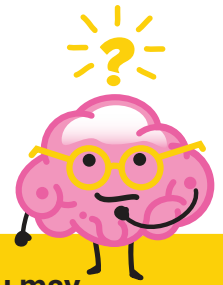
- Low Risk-
- Low Risk-
- Low Risk-
- Why?

Stop and Think...

CFU #2 - Did you know online video game creators tracked your play? Why do you think they often wait until you are losing to try to sell you a loot crate?

Write About It Prompt

Directions: Write 5-10 sentences in response to the following question.
Use the box at the bottom to draw out your thoughts.



If you gamble or place bets while your brain is still growing and developing, you may not be able to identify the risks of what you are doing. You may believe you will “win big” but feel very disappointed when you lose. How can you use your brakes and turn away from gambling? What could you do or say if someone asked you to gamble?

Activity #1 - Independent Practice

Free response - Create a comic book panel showing how gambling can be as dangerous as using drugs or alcohol. Include a panel on most gambling starts.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the first panel of a comic book.

1.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the second panel of a comic book.

2.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the third panel of a comic book.


3.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the fourth panel of a comic book.

4.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the fifth panel of a comic book.

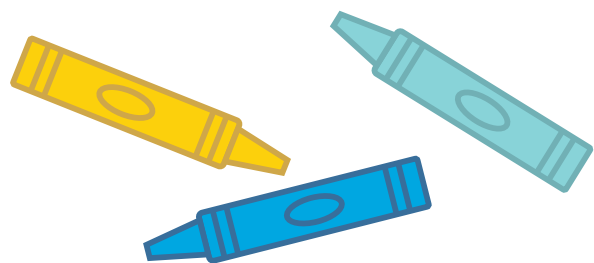
5.

A large, empty rectangular box with rounded corners and a thick blue border, intended for drawing the sixth panel of a comic book.

6.

Activity #2 - Group Activity

Complete a brainstorming list of all the alternative activities you can do after school that do not involve playing video games or anytime of gambling/ betting/ placing wager games?



Activity #3 - Extended Learning

We have some really great news to share :only 3% of teens have a gambling problem, so most young people make the decision **not** to gamble. Create an index card with the top 3 things you would like to share with your grown-ups about your learning today! Take it home and talk with your grown-ups about how you can continue to strengthen your Frontal Lobe by using your brakes when you encounter gambling. Ask how they can support you?



Brain Quiz

1. **True or False:** You are more likely to be struck by lightning than have your family win the lottery.
2. **Fill in the blanks** with the following word bank-
wager/ money/ lost/ gambling: ____ is playing a game in which something, such as ____, can be won or _____. You might hear other names for gambling like placing a bet or _____.
3. **Circle the correct answer:** Playing the lottery, buying scratch cards, or betting money in card or sports games is called - **HIGH-RISK GAMBLING** or **LOW-RISK GAMBLING**.
4. **True or False:** Many gaming companies even disguise gambling within video games by trying to convince you to spend money on things that help you win.
5. **True or False:** Gambling can never become a problem like alcohol or drug use.

